



**Forum: The Blender Clan &#039;tchat**

**Topic: Bug SSS**

**Subject: Re: Bug SSS**

PostÃ© par: olivS

Contribution le : 27/5/2007 14:32:39

Je viens de contacter brecht:

Citation :

[16:22] hi brecht

[16:22] perhaps I have a bug report for you

[16:22] do you read french?

[16:22] could we see about it after the meeting?

[16:23] i can look now

[16:23] i read/speak a bit french

[16:23]

[http://blenderclan.tuxfamily.org/html/modules/newbb/viewtopic.php?topic\\_id=9069&forum=7&post\\_id=#forumpost](http://blenderclan.tuxfamily.org/html/modules/newbb/viewtopic.php?topic_id=9069&forum=7&post_id=#forumpost)

[16:24] SSS \*appears\* to be calculated the wrong way when using Ctrl+M for mirroring

[16:25] right, inverted normals

[16:25] i have a bugreport with inverted fluidsims normals too, similar issue

[16:26] I ask him to fill a bugreport? or not necessary, then

[16:26] not necessary

[16:26] oh I'll tell them on the forum :)

[16:26] thanks for the support :)

[16:27] np

c'est un bogue déjà enregistré dans un autre cas de figure, inutile de le poster à nouveau

merci en tout cas de l'avoir relevé! :)