



Forum: The Blender Clan 'tchat

Topic: Blender 2.7x : actus, tests, feedback...

Subject: Re: Blender 2.7x : actus, tests, feedback...

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Contribution le : 15/12/2013 19:40:53

Compte-rendu du dimanche :

Citation :

1) Planning and targets for next 2.70 release

- We move to BCon2 in our schedule, bigger projects that will go in for 2.70 are known now.

- Target and planning list has been updated:

<http://wiki.blender.org/index.php/Dev:Doc/Projects>

- Multithreaded Dependency Graph is reviewed and should be ready for merge soon.

- Merge of Game Engine LoD project is still unclear, needs to be reviewed (nexyon?)

2) Current projects

- Campbell Barton wants to finish the Toolbar Tab patch this week. <http://developer.blender.org/D75>

- Martijn Berger mentions progress on msvc 2012/2013 libs. He works on documentation and .bat scripts, to compile each library.

Current plan:

We will compile Blender 2.70 with MSVC 2008 still, and do the switch to MSVC 2012/2013 for Blender 2.71.

Warning: When we do the switch, Windows XP support most likely will be discontinued. As Blender 2.71 won't be released before May/June 2014, plenty of time to do an OS update.

@+