



Forum: The Blender Clan 'tchat

Topic: Blender 2.8x : Actus, tests, feedback..

Subject: Re: Blender 2.8x : Actus, tests, feedback..

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Compte-rendu de dimanche :

Citation :

1) Blender 2.79 targets

See the targets list: <https://wiki.blender.org/index.php/Dev:2.7>

Still need to get reviews done... everyone's very busy with other tasks too.

So, next week another attempt to freeze the targets for 2.79!

2) Blender 2.8x projects

Most of the full-time Blender developers joined the OpenGL migration project, to make sure Blender can work with OpenGL 3.3 "Core Profile". This will take at least another week.

Antonio Vazquez reports he's almost done with conversion of grease pencil to new draw manager.

3) Other projects

Google Summer of Code: tomorrow Google will start allocating the slots for orgs. This we will know on wednesday. We then have until April 24 to make a final selection. On May 4 Google will publish the results. Until then we can't share info about slots or students.