



Forum: Questions & Réponses

Topic: Probleme d'addon

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Posté par: nayther

Contribution le : 2/8/2020 0:52:30

Bonjour je vous contacte aujourd'hui au sujet d'un problème, j'ai téléchargé l'addon The Grove, la génération des arbres se passe bien etc mais textures ne se mettent pas, j'ai donc cherché sur leur site et ils expliquent qu'il faut cibler le fichier des textures dans les préférences de l'addon, soit, je vais donc voir si cela est possible mais je me retrouve avec un message de type "error check console", j'aimerais savoir comment accéder aux préférences de l'addon. Merci d'avance.

Voici le message de la console: Read prefs: C:\Users\nayth\AppData\Roaming\Blender Foundation\Blender 2.83\config\userpref.blend found bundled python: C:\Program Files\Blender Foundation\Blender 2.832.83\python Registered Animation Nodes Traceback (most recent call last): File "C:\Program Files\Blender Foundation\Blender 2.832.83\scripts\modules\addon_utils.py", line 351, in enable mod = import(module_name) ModuleNotFoundError: No module named 'TheGrove8\addon_utils.disable: TheGrove8 not disabled addon_utils.disable: TheGrove8 not disabled Modules Installed (TheGrove8) from C:\Users\nayth\Desktop\BlenderPlug-ins\Grove 8 for 2.8 Blender\TheGrove8Addon.zip into C:\Users\nayth\AppData\Roaming\Blender Foundation\Blender 2.83\scripts\addons Traceback (most recent call last): File "C:\Program Files\Blender Foundation 2.832.83\scripts\startup\bl_ui\space_userpref.py", line 1953, in draw draw(context) File "C:\Users\nayth\AppData\Roaming\Blender Foundation\Blender 2.83\scripts\addons\TheGrove8\Preferences.py", line 100, in draw if preferences.use_international_fonts == False and self.language not in ['en_US', 'es', 'it_IT', 'fr_FR', 'pt_PT', 'nl_NL']: AttributeError: 'PreferencesView' object has no attribute 'use_international_fonts' Traceback (most recent call last): File "C:\Program Files\Blender Foundation\Blender 2.832.83\scripts\startup\bl_ui\space_userpref.py", line 1953, in draw draw(context) File "C:\Users\nayth\AppData\Roaming\Blender Foundation\Blender 2.83\scripts\addons\TheGrove8\Preferences.py", line 100, in draw if preferences.use_international_fonts == False and self.language not in ['en_US', 'es', 'it_IT', 'fr_FR', 'pt_PT', 'nl_NL']: AttributeError: 'PreferencesView' object has no attribute 'use_international_fonts' Traceback (most recent call last): File "C:\Program Files\Blender Foundation\Blender 2.832.83\scripts\startup\bl_ui\space_userpref.py", line 1953, in draw draw(context) File "C:\Users\nayth\AppData\Roaming\Blender Foundation\Blender 2.83\scripts\addons\TheGrove8\Preferences.py", line 100, in draw if preferences.use_international_fonts == False and self.language not in ['en_US', 'es', 'it_IT', 'fr_FR', 'pt_PT', 'nl_NL']: AttributeError: 'PreferencesView' object has no attribute 'use_international_fonts' Traceback (most recent call last): File "C:\Program Files\Blender Foundation\Blender 2.832.83\scripts\startup\bl_ui\space_userpref.py", line 1953, in draw draw(context) File "C:\Users\nayth\AppData\Roaming\Blender Foundation\Blender 2.83\scripts\addons\TheGrove8\Preferences.py", line 100, in draw if

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Désolé pour le pavé, en esperant que ça vous aides.